

THE SIMPLE RULES OF BOULES (PETANQUE)

BASIC PLAY

TEAMS: MADE UP OF ONE, TWO, THREE OR FOUR PLAYERS

In a team of one or two, each player has three boules

In a team of three or more, each player has two boules

TOSS A COIN TO DECIDE THE FIRST THROW

THE TOSS WINNER DECIDES THE PLAYING AREA AND THROWS THE COCHONNET (Jack)

THE PLAYING AREA CAN BE ANYWHERE. DRAW A CIRCLE TO STAND IN TO THROW

THROW THE JACK ABOUT 8-10 METRES FROM THE THROWING CIRCLE.

THE FIRST TEAM SENDS A PLAYER TO THE CIRCLE TO THROW THE FIRST BOULE TRYING TO GET AS CLOSE TO THE JACK AS POSSIBLE.

THE OPPOSING TEAM THEN ATTEMPTS TO THROW A BOULE CLOSER TO THE JACK THAN THE FIRST THROWER.

THEY CONTINUE IN THIS MANNER UNTIL THEY RUN OUT OF BOULES.

ONCE A LEAD IS ESTABLISHED BY EITHER SIDE, THE OTHER SIDE MUST THROW UNTIL THEY REGAIN THE LEAD OR RUN OUT OF BOULES

DO NOT PLAY ALTERNATE THROWS

ONCE ALL THE BOULES HAVE BEEN THROWN THE SCORE IS RECORDED.

THE TEAM CLOSEST TO THE JACK WINS ONE POINT. EXTRA POINTS ARE WON FOR ANY OTHER BOULES THAT THE WINNING TEAM HAS, THAT ARE CLOSER TO THE JACK THAN THE OPPPOSITION TEAM.

THE WINNER THEN DRAWS A CIRCLE AROUND THE JACK AND STARTS A NEW "END".

THE GAME CONTINUES UNTIL ONE SIDE SCORES 13 POINTS.

A MATCH CONSISTS OF THREE GAMES.

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